

METK – The Medical Exploration Toolkit

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www.metk.net

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Motivation

Application development is guided by the usage of software libraries and toolkits. For medical applications, the available toolkits focus on image analysis and volume rendering. User interface and exploration issues are not adequately supported. Hence, the METK provides a large variety of facilities for application development. The METK is based on the rapid prototyping platform MeVisLab. Therefore, no extended programming skills are needed for application building using a graphical programming approach. The METK is freely available and can be downloaded at www.metk.net.

The METK includes:

- Advanced medical visualizations and exploration techniques
- Standardized documentation
- Interface widgets for common tasks
- Script-based animation facilities
- Automatic viewpoint selection
- Several illustrative rendering techniques
- Object selection in complex and transparent 3D scenes

Multi Coded Segmentation Mask

Liver

Liver, Tumor

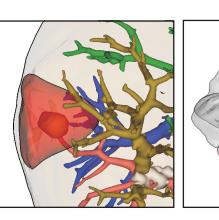
Hepatic Artery

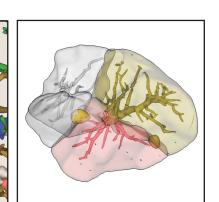
Liver, Hepatic Artery

Liver, Hepatic Vein

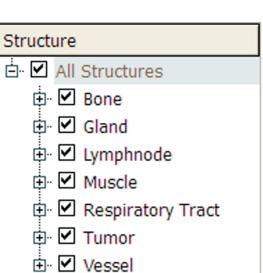
Liver, Tumor, Hepatic Vein

Exploration Layer

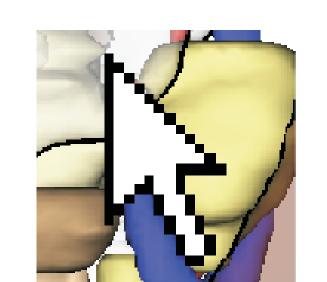




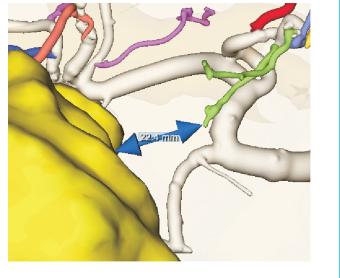
Key States and **Undo Facilities**



Widgets and **Layout Templates**



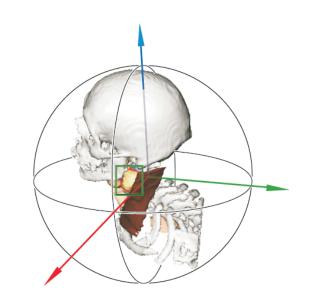
Object Selection and Fast Object Manipulation



Measurement Tools

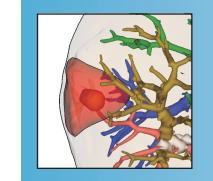


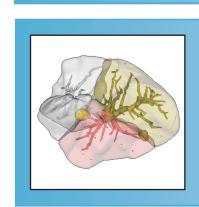
Animations



Viewpoint Selection

Key States





Liver territories

Affected territories for two central metastases

Liver tissue with portal veins and suepted metastases

Memory and performance inefficient

mask is stored in a single file

Usually, each segmentation

- Not more than 64 structures
- Overlapping not possible
- An MCSM contains all segmentation masks
- Mapping of voxel values to structure lists is stored in the case data.
- Upper bound of 2⁶⁴ masks

Several views on the

saved

information

and comment

explored data need to be

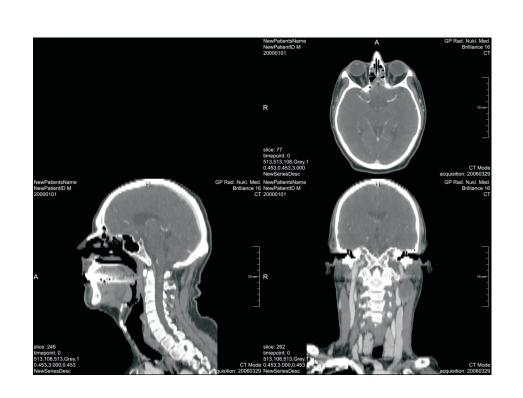
Key state stores necessary

Additional screenshot, title

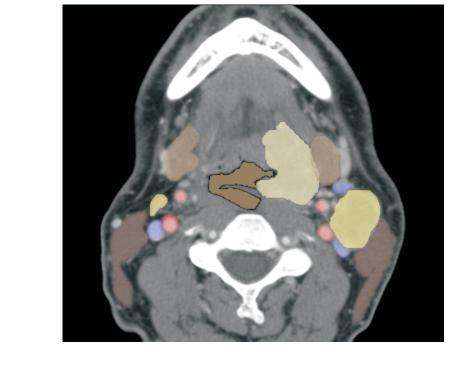
Automatic video generation

between a set of key states

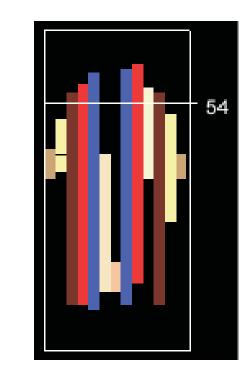
Visualization Layer



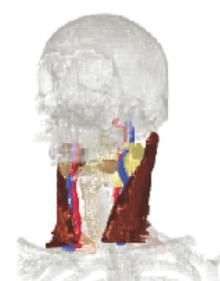
Viewer



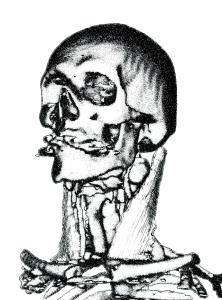
Colored 2D Overlays using Multi Coded Segmentation Masks



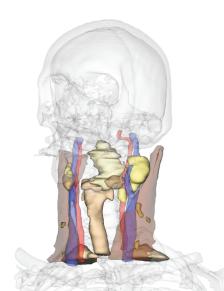
Lift Chart



Volume Rendering

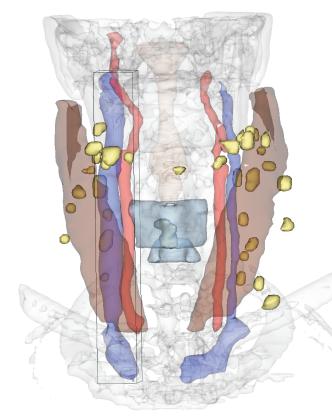


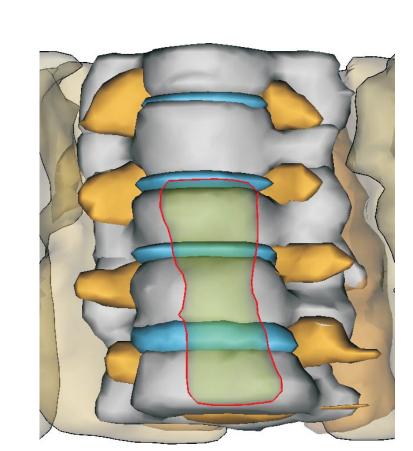
Illustrative Visualizations



Colored Isosurfaces

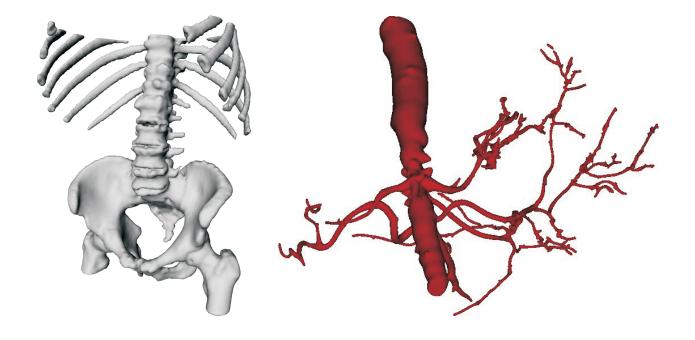
Object Selection



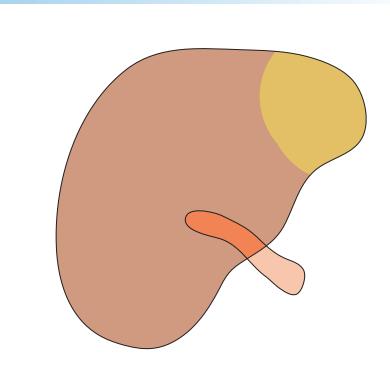


- Problem: desired object is hidden by transparent object
- Mouse is pointed consciously
- Less perception of very transparent objects
- Impact of transparency and the bounding box size
- Limitations: structure is underlaid by opaque

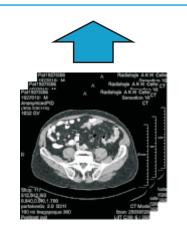
Data Management and Communication Layer



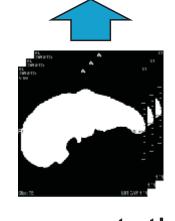
Smooth Isosurfaces and Vessel Visualizations



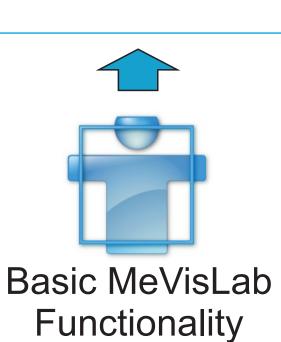
Multi Coded Segmentation Masks



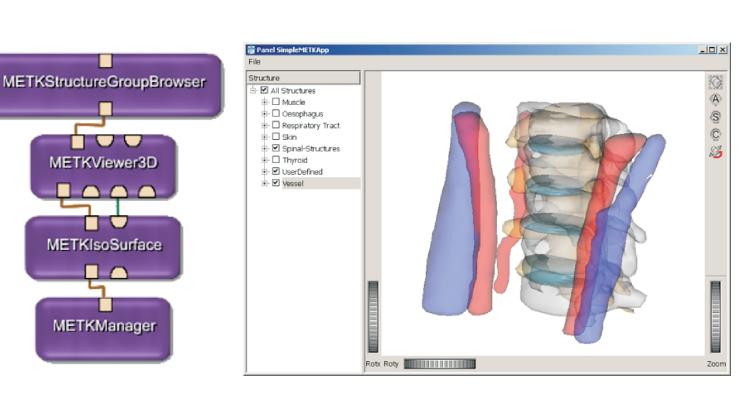
MRI and CT Images

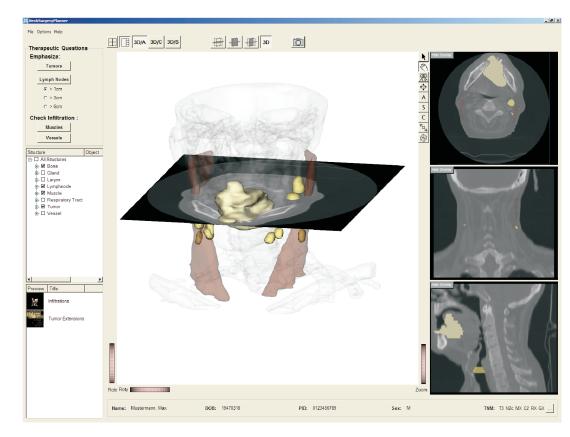


Segmentation Masks



Application Building







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